Bachelor Thesis

The Nut Shell – A Framework for Creating Interactive Command Line Tutorials

Sebastian Morr

2013–11–27

Motivation

- *Command line*: Powerful, efficient user interface

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Interweave tutorial text with CLI output and react to user's commands, the system's state and output.

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- Inspiration: Text adventures!

Example *Nut Shell* session

$

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```
$ cd kitchen
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[The elephant does not fit into the fridge]

Oh, it doesn't seem to be that easy. Can you find out how big the file is? The man page of ls will help you!

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[Display of the man page, skipped here]
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Example *Nut Shell* session (cont.)

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```

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```
$ ls -l elephant
```

Example *Nut Shell* session (cont.)

```
$ ls -l elephant
-rw------- 1 seb users 10485760 27. Okt 22:25 elephant

   Okay, about ten million bytes. ls has the option -sh to display
   that in a more comprehensible order of magnitude.

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Okay, about ten million bytes. ls has the option -sh to display that in a more comprehensible order of magnitude.

```
$ ls -sh
 10M elephant
```

10 megabytes? Indeed, the fridge isn't that large. We have to make the elephant smaller.

Overview

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Design, implementation, application and evaluation of a framework that allows the creation of command line tutorials with this interactive teaching approach: The *Nut Shell*.

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1. Construct abstraction layer for uniform access to arbitrary CLIs
2. Introduce new language to describe tutorial lessons
3. Comparative evaluation with about 120 participants

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- Keep all editing features intact
- Maintain the CLI's state

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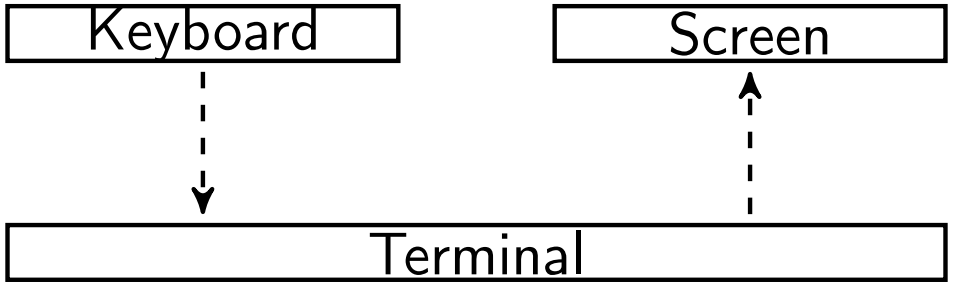

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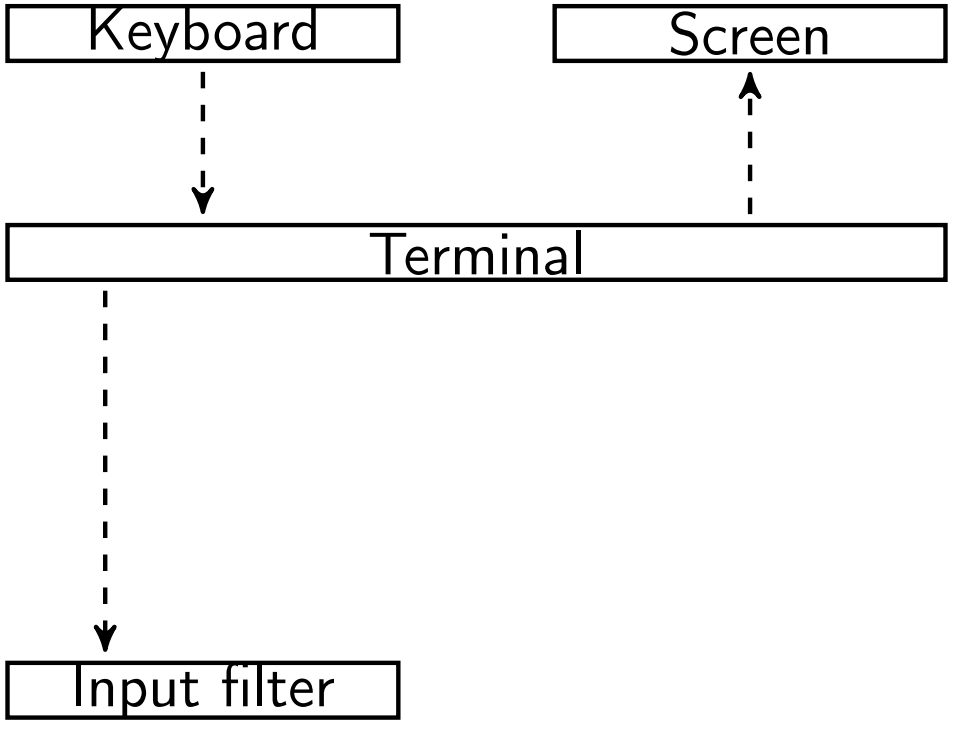

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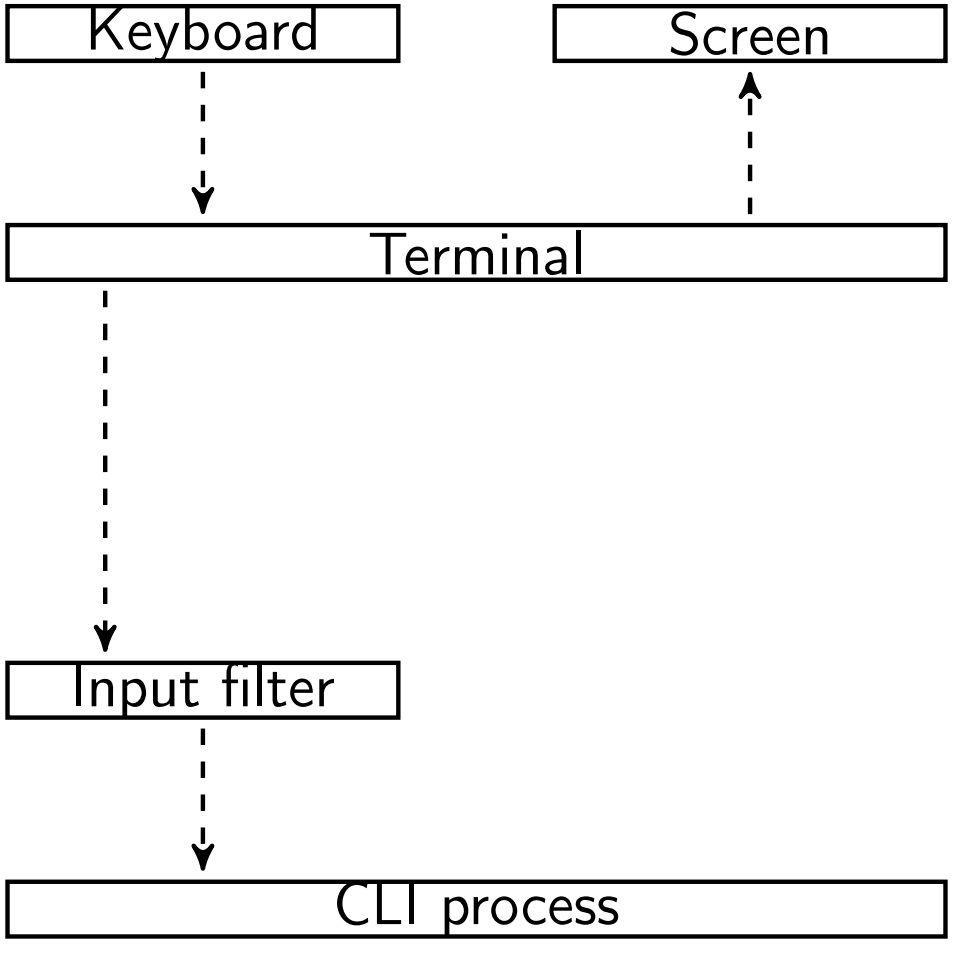

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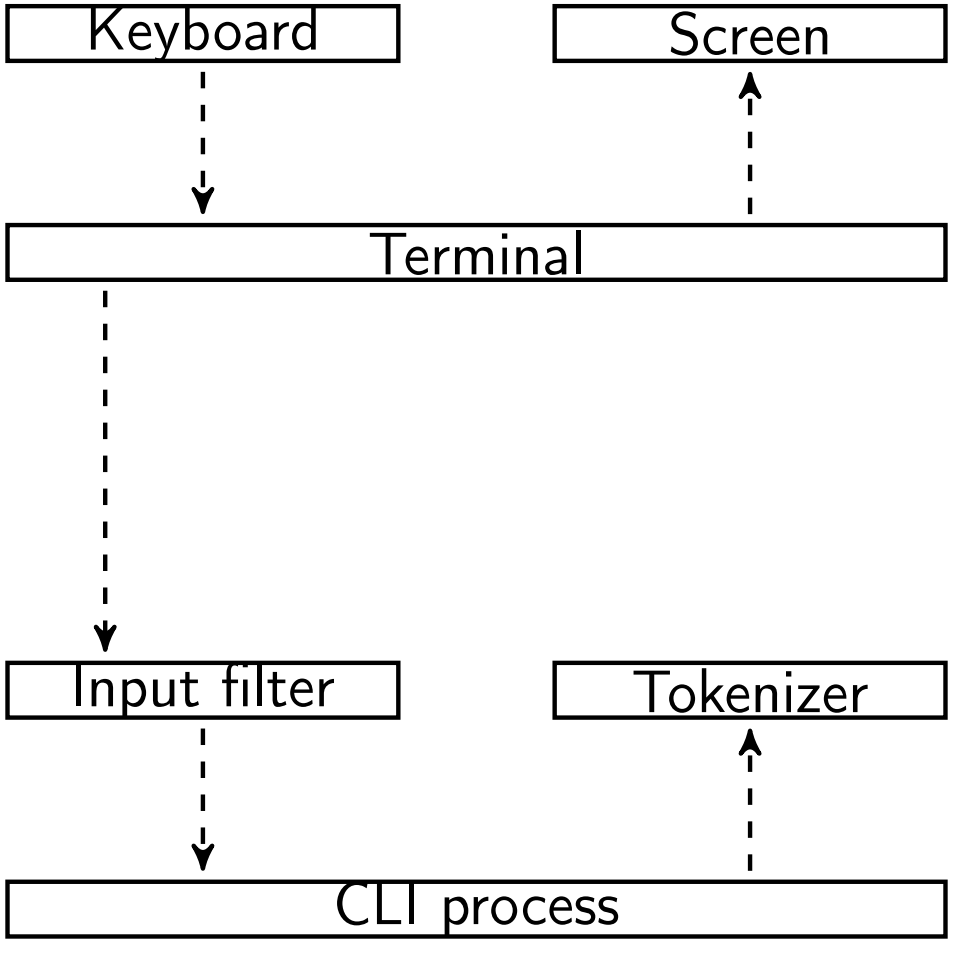

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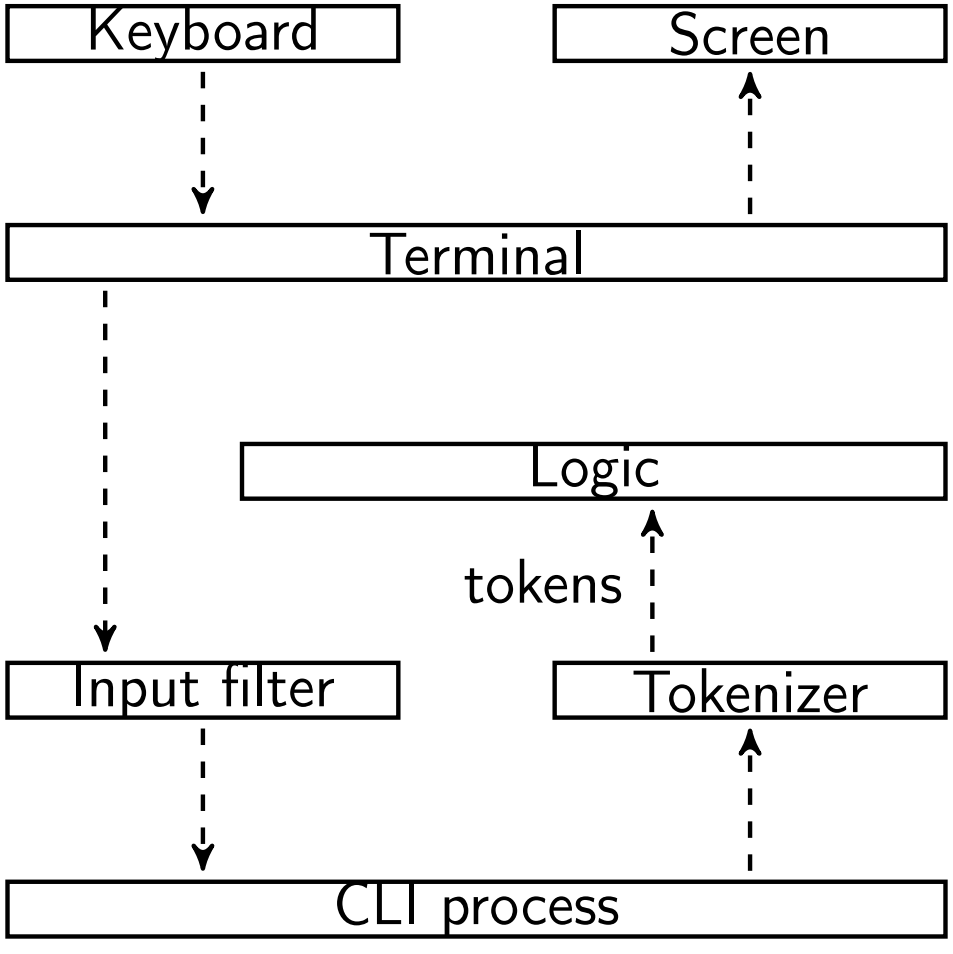

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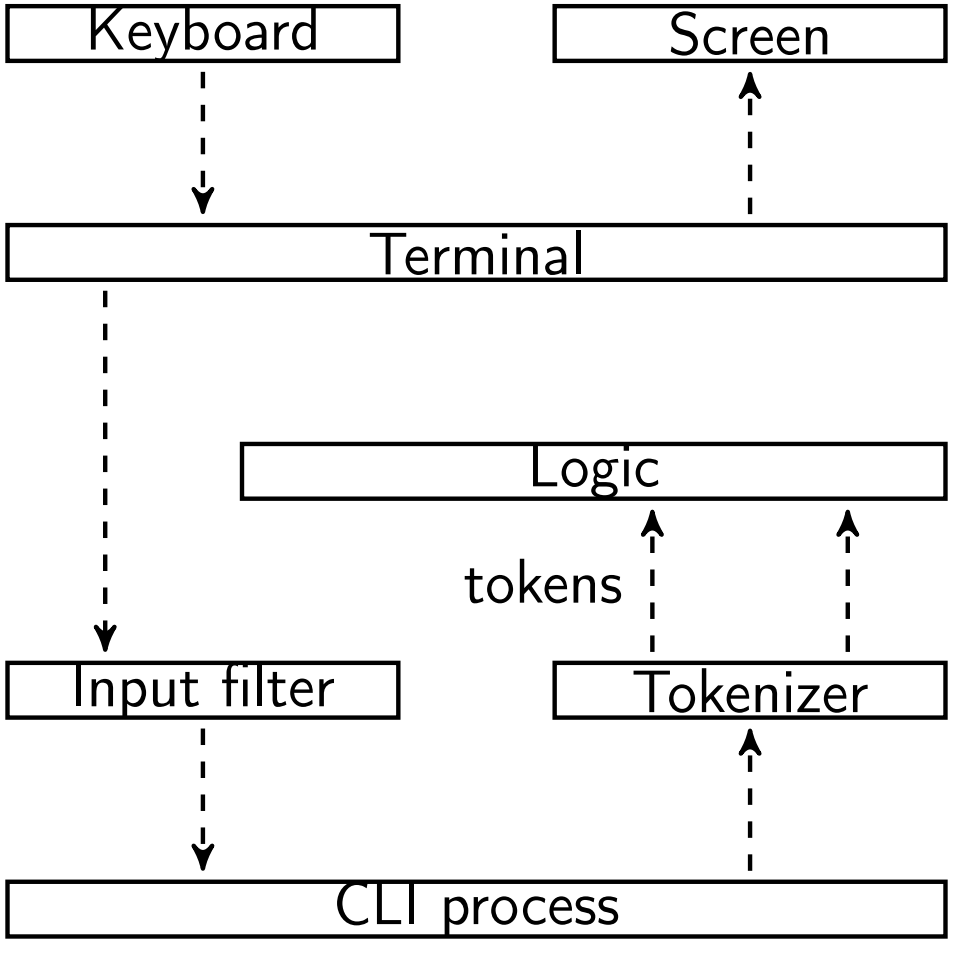

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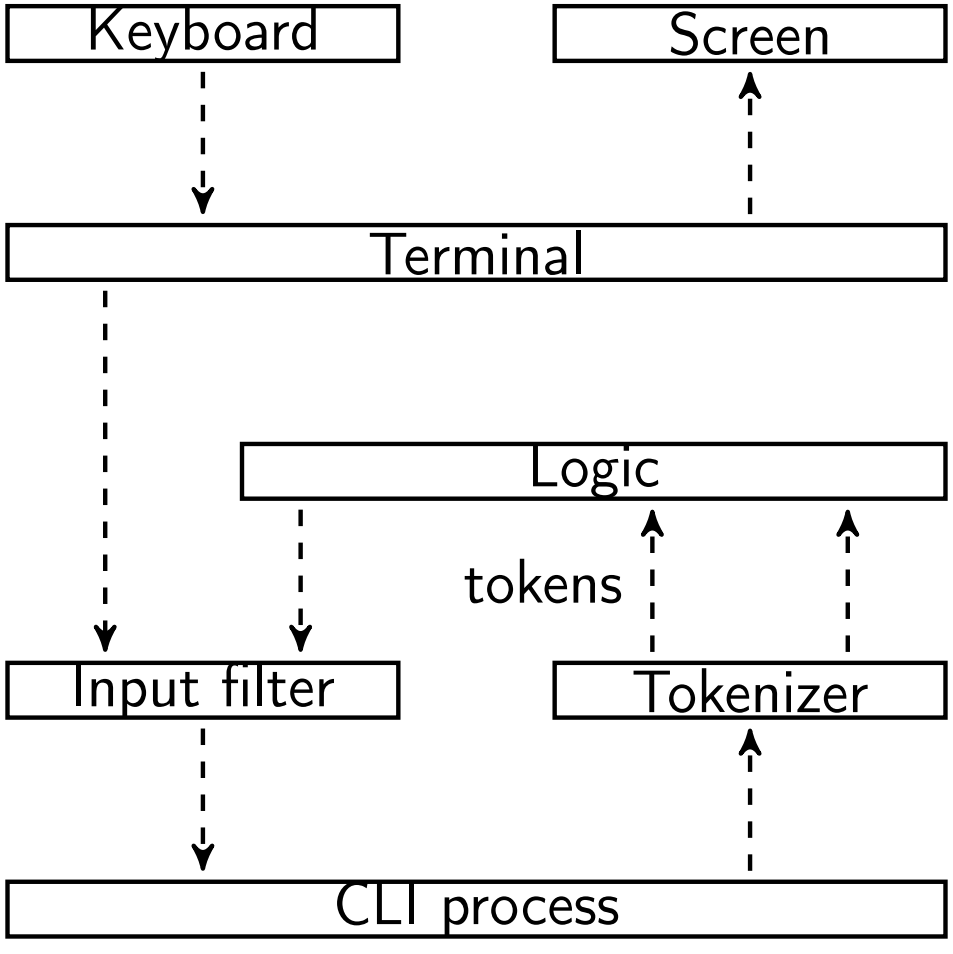

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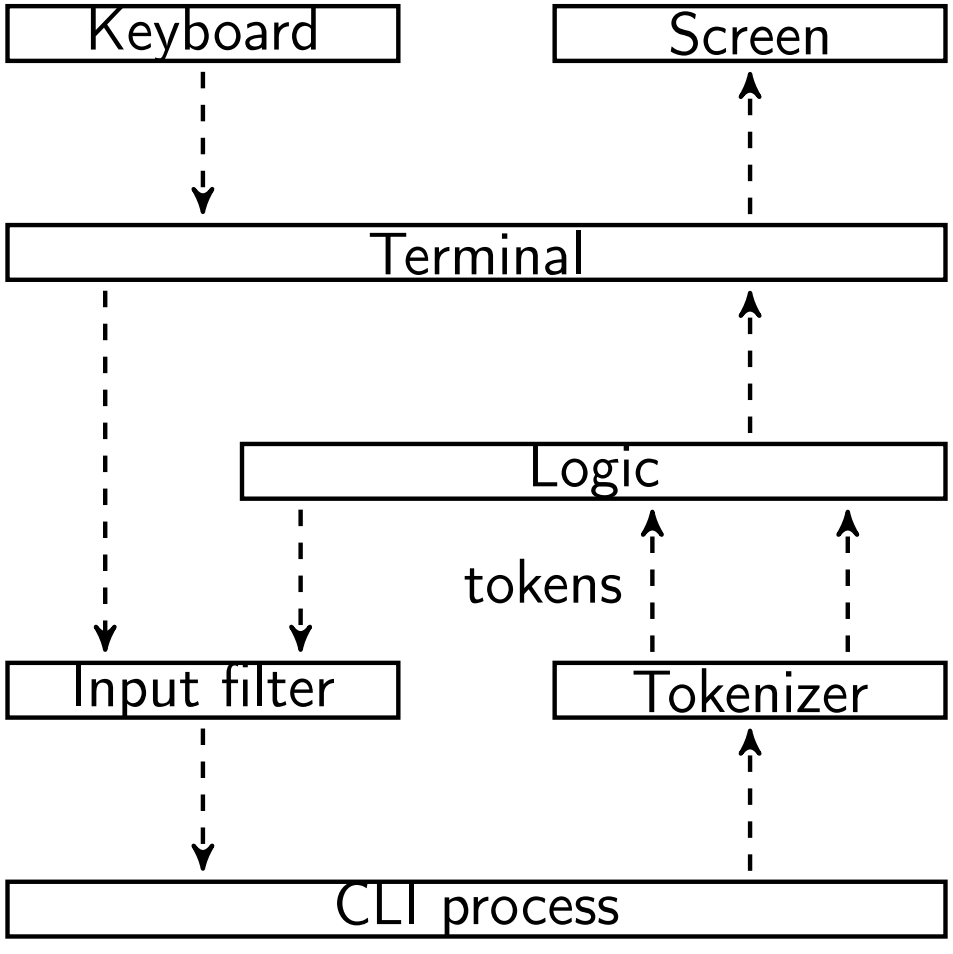

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  - SQL consoles
  - Mathematics software (Gnuplot, Sage, Octave)

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- *inputFilter*: Wait for *line feed*, send sequence to repeat command between markers

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2. Send a hidden command to the CLI
   - Send command directly to *Input Filter*
   - Capture command and output tokens, but don't display them

Outline

Design goals

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- Syntactic support for often-used semantical constellations

Lexical elements

As usual:

- Comments
- White space
- Identifiers
- Keywords: `break`, `def`, `else`, `if`, `prompt`, `return`
- Operators, delimiters
- String literals

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- Check for (exact) regex match: `"foo" =~ "f[aio]."`
- Empty string has truth value *false*, others *true*
- Boolean operators: `!`, `&&`, and `||` as usual

Built-in functions

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- `run`: Execute hidden command, return output

```
run("1+1")
```

If statements

```
if "test" == "test" {
   "Everything is OK."
} else {
   "Wait, what?"
}
```

Prompt statements

```
"Please calculate the product of 6 and 7."
prompt {
   if output == "42" {
      break
   } else {
      "Please try again."
   }
}
"Well done!"
```

Infinite loop, prompt user for command before each pass.
Define `command` and `output` functions

Function definitions

Only at top level, avoid name masking!

```
def say_twice(text) {
    say(text)
    say(text)
}

say_twice("Hey!")
```

Nesting statements

Use case: Check same conditions for group of prompt statements.

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```
def respond_to_help {
    if command =~ "help" {
        "Sorry, you're on your own."
    }
}

respond_to_help {
    prompt { /* ... */ }
    prompt { /* ... */ }
}
```

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- Framework uses a standard parser generator, YACC
- Parser creates a *syntax tree*

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- Lazy evaluation, *pass-by-value*
- Nesting statements: Calls are pushed on a stack when entering, and are removed when leaving the statement

Automated testing

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```
run("text = 'stressed'")
"Reverse the content of `text` and save it in `text2`!"
prompt {
   if test("text2 == 'desserts'") {
      expect("text2 = text.reverse")
      expect("text.reverse!; text2 = text")
      break
   } else {
      expect("text2 = 'somethingdifferent'")
   }
}
```

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- Tutorial representation:
  - Directory, contains several lesson files written in *nutsh*

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- Split into two groups: Two thirds Nut Shell, one third paper exercises

Content

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1. Introduction - first examples with `cal`
2. Looking and moving around - `ls` and `cd`
3. Helping users to help themselves - `man`
4. File system and paths
5. Creating and editing files - `mkdir` and editors
6. History and tab completion
7. Java
8. Deleting files and directories - `rmdir`, `rm`
9. Copying, moving and linking files - `cp`, `mv`, `ln`
10. Process management - `ps`
11. Aliases
12. Variables

Content (cont.)

13. Commandline editing
14. Wildcards
15. Quoting
16. Compressing files - `tar`, `gzip`, `bzip2`
17. Redirection and pipes
18. Looking for patterns - `grep`
19. Small useful commands
20. `wget` and `curl`
21. Typesetting with LaTeX
22. Java, part 2
23. Comparing files - `cmp`, `diff`, `patch`
24. Searching - `find`, `locate`
25. Sorting
26. Shell scripts
27. Version control with Git
28. Working remotely with SSH
29. Automation with makefiles

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- Let user choose among several paths
- Use analogies, virtual “home” environment

Survey

After the sixth day, online survey with three parts:

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3. Nut Shell assessment

Results

First part: 64 answers in total. 53 Nut Shell users, 11 exercise sheet users

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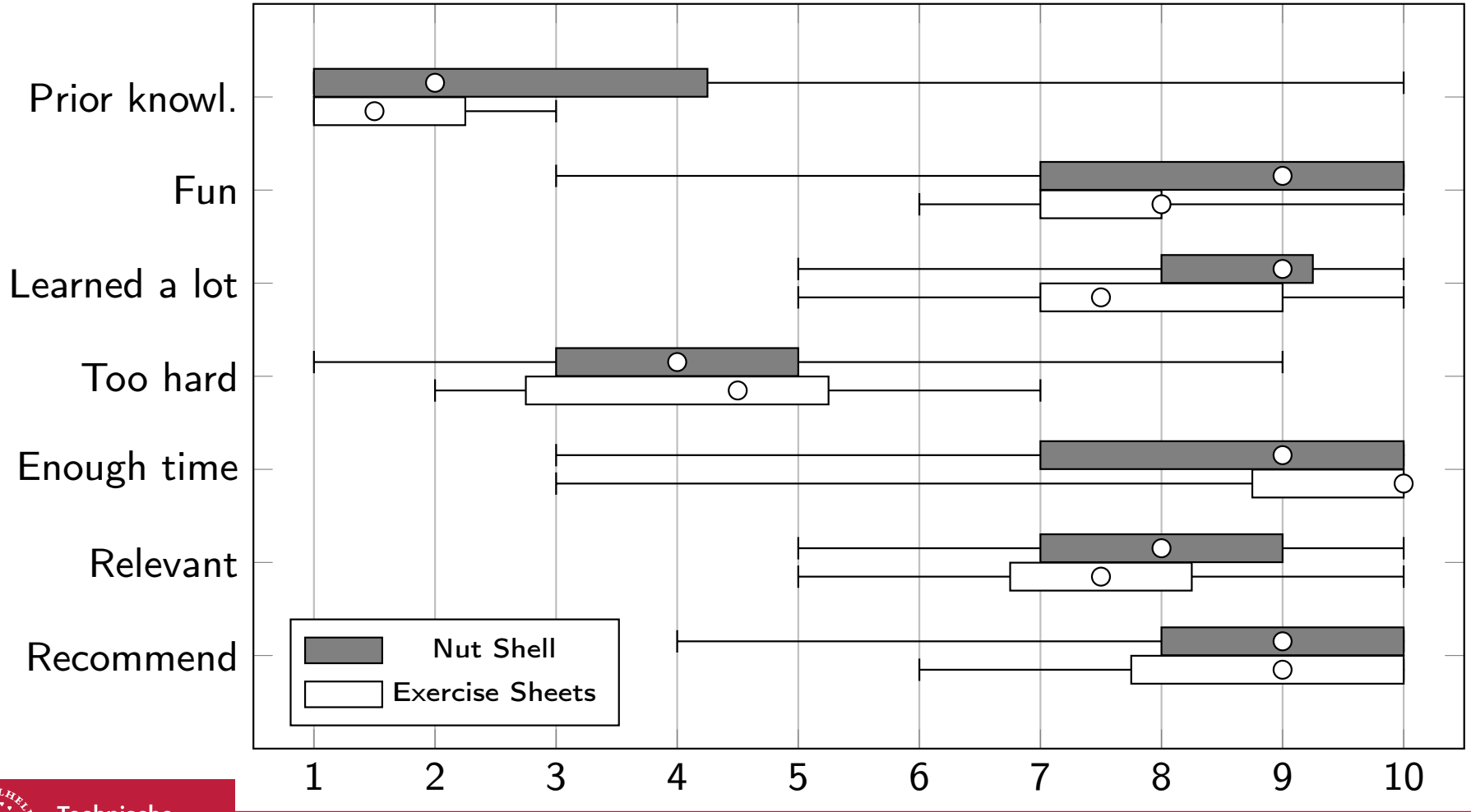

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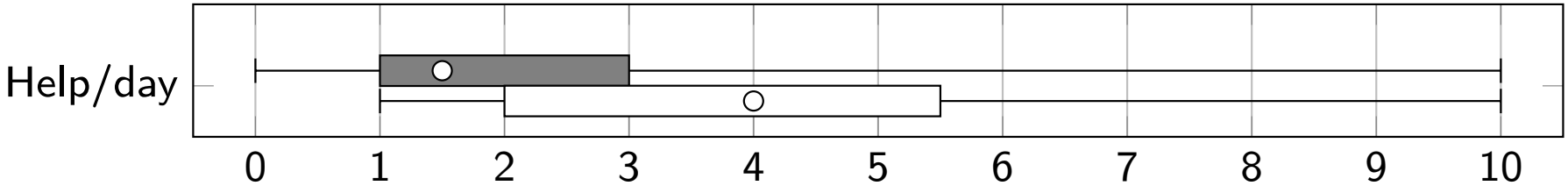

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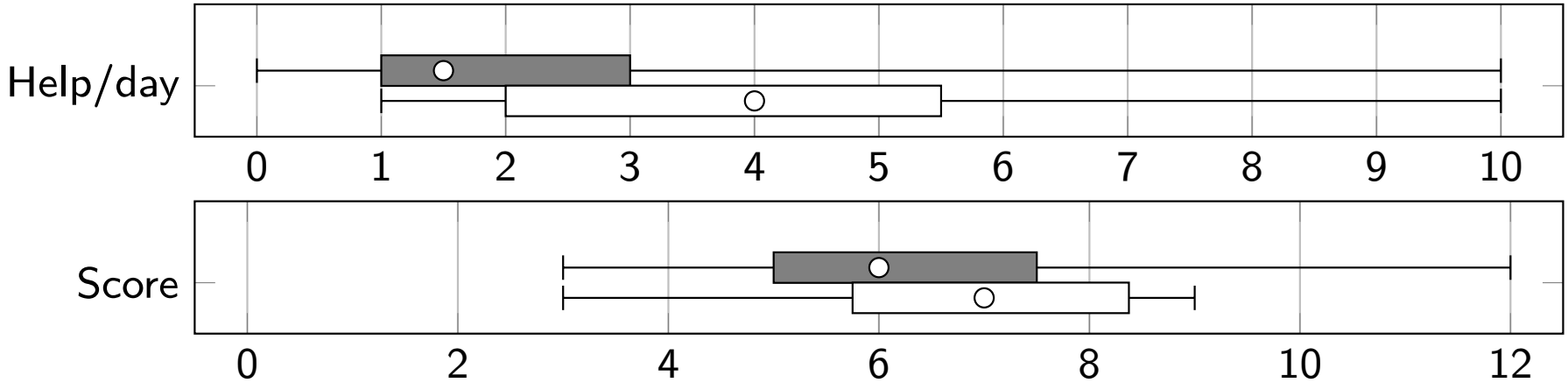

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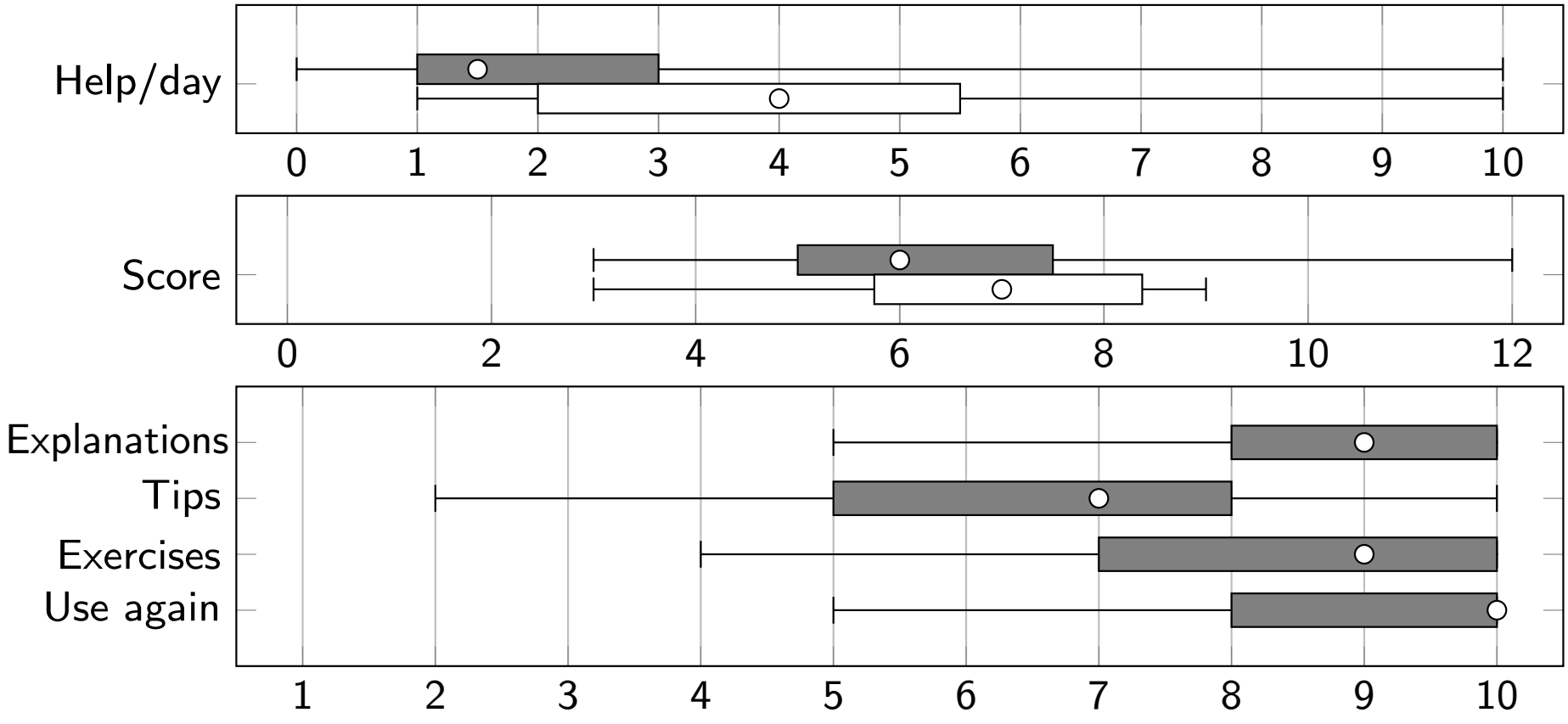

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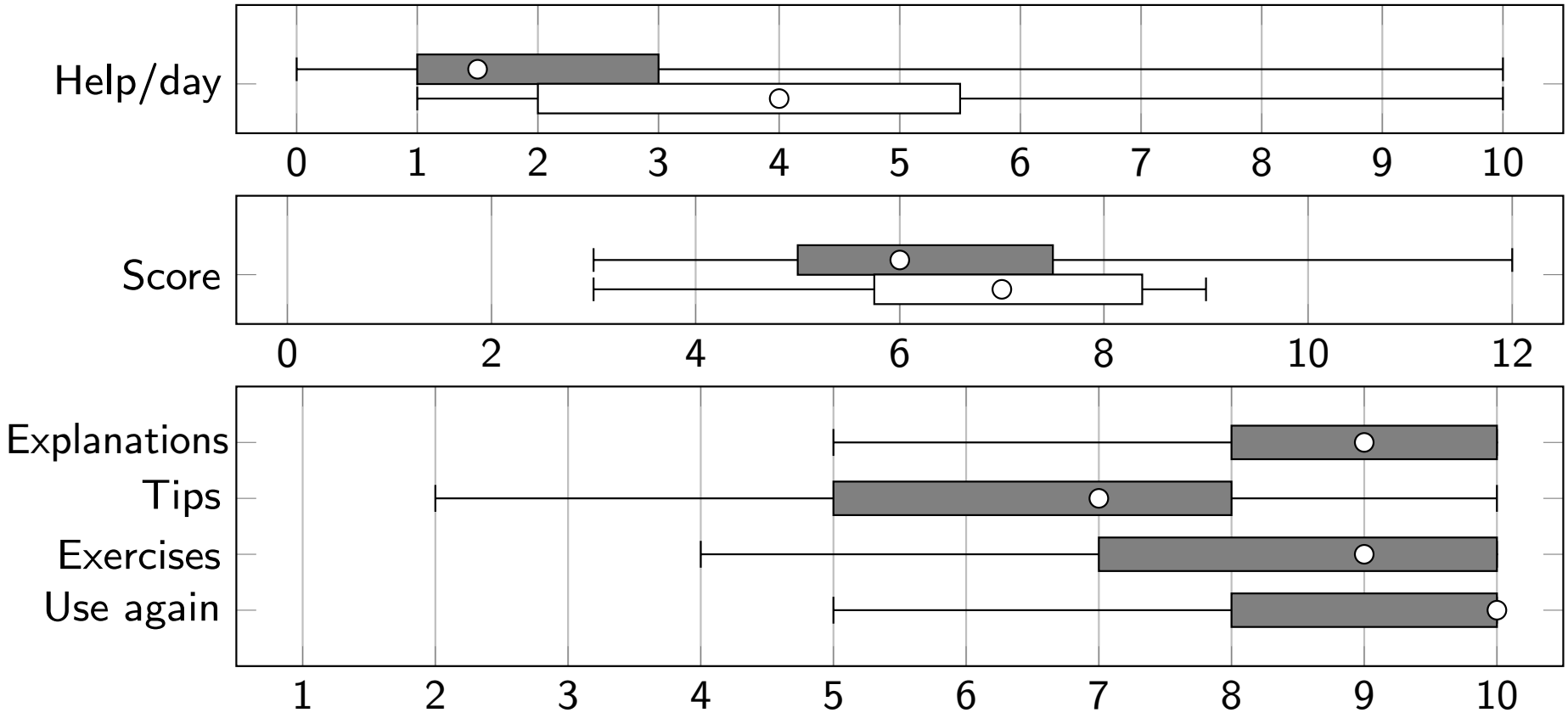

Few participants in the control group. Warped results?

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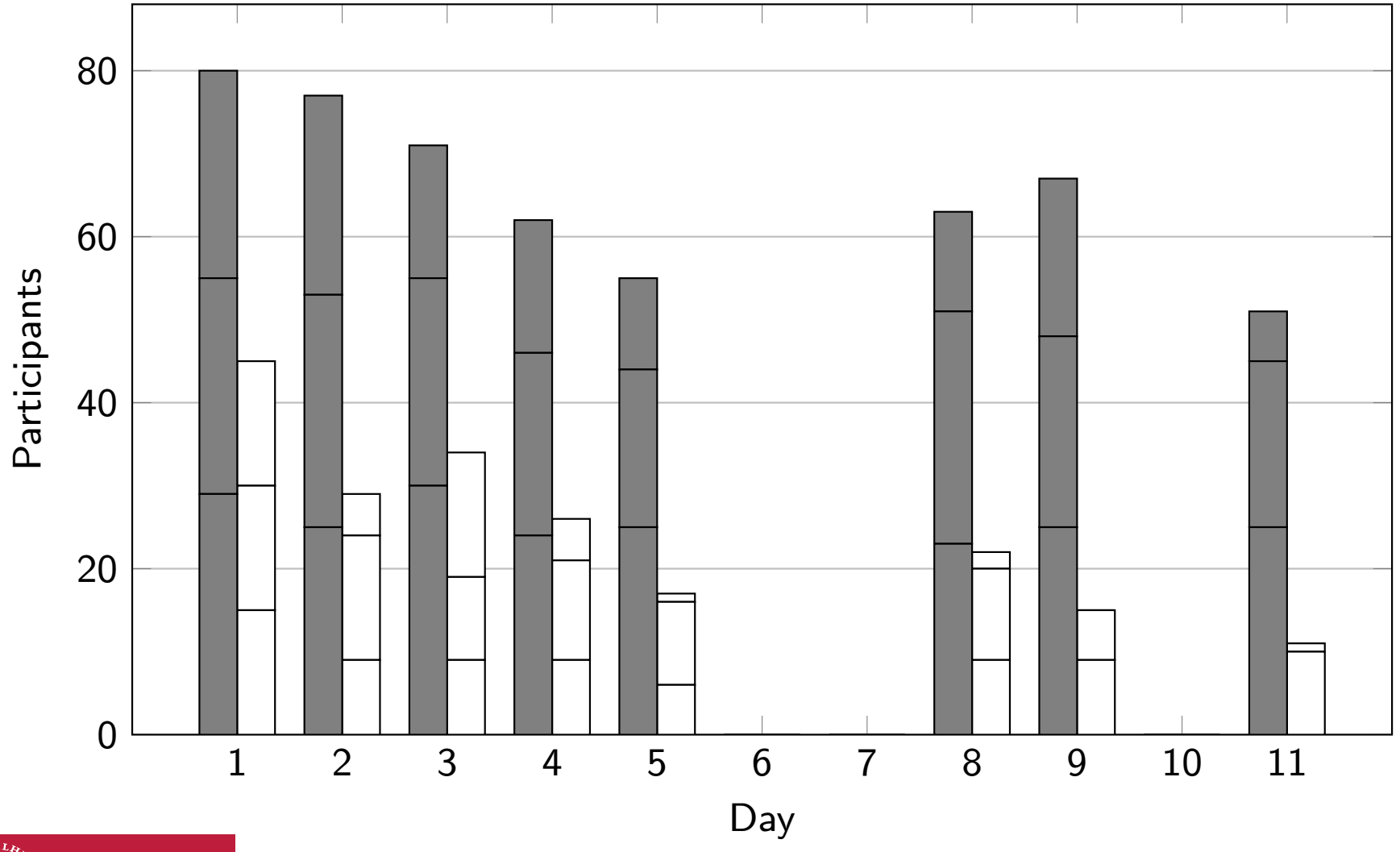

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    - Having over 63% attending over the whole timespan is highly gratifying!

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- High participant loss is representative
- Main results:
  - Nut Shell motivated students to attend to the course
    - Having over 63% attending over the whole timespan is highly gratifying!
  - Lowered demand for external help: More independent students

Conclusions

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- Participant wants to use Nut Shell to teach command line concepts to pupils
- Student's general feedback very positive
- Software and tutorial will be released under a free, open source license

Summary

Content of the thesis

1. Design
   - Universal CLI abstraction layer
   - DSL for writing and testing lessons
2. Implementation
3. Application
   - Bash tutorial with 29 lessons
4. Evaluation

Thank you!

Questions?